

Playing Surface

The playing surface at Fischer's Park is a uniformly-ground basalt stone [HarTru Brand bocce surface]. It is acceptably flat and level and has an underground drainage field.

The surface is easily damaged by bicycles, heeled shoes, strollers and inappropriate play.

Please help us keep the surface playable for everyone by limiting the use of the courts to playing the game of bocce.

Surface maintenance, particularly repair of damage, is a time-consuming process.

Your respect for our efforts to minimize non-bocce activities is appreciated.

Towamencin Special Events

The Special Events Committee is the heartbeat of our community's most exciting gatherings! From seasonal favorites to unique one-time experiences, we oversee a wide variety of events designed to bring smiles, create memories, and build connections.

Special Events is committed to offering quality, affordable, and inclusive events that everyone—from lifelong residents to first-time guests—can enjoy.

Whether you're here for the food, the fun, or the friendly faces, there's always something happening just for you.

Open Space & Parks Advisory Committee

This committee's goal is to actively pursue more open space opportunities within the Township and expand and maintain existing parks, open space and recreational areas

Towamencin Special Event +
Open Space & Parks Advisory
Committee Presents

LEARN TO PLAY



Bocce

OBJECT OF THE GAME

The object of the game is for one team to get their boules closer to the pallina than the opposing team's closest boule.

PLAYERS

The game is a contest between two teams

- 1 vs. 1 → 4 balls each
- 2 vs. 2 → 2 balls each
- 4 vs. 4 → 1 ball each

EQUIPMENT NEEDED

- 8 large balls (boules)
(4 of each color, typically red and green)
- 1 small target ball
(pallina or jack ball)
- Tournament size: 4.2" wide, 2 lbs. each (casual sets vary)

Scan the QR code to learn more about Bocce Sets



HOW TO PLAY

A coin toss decides which team starts

The Starting Team:

- Chooses their ball color
- Throws the pallina from behind the near red foul line
- Rolls the first ball as close to the pallina as possible

The Pallina Must:

- Land beyond the black half-court marker
- Stay at least 12 inches from the sideboard
- Not cross the far red foul line

Invalid throws = foul

If both teams foul, the pallina is placed at mid-court and the starting team throws the first ball.

After the first ball is thrown, the opposing team tries to roll closer to the pallina. If successful, they are "in," and the other team must roll again to "better the point." Teams alternate until one beats the other's closest ball or uses all four balls. If a team uses all its balls and is still not closer, the opponent rolls any remaining balls.

You Can: bounce balls off walls, knock away opponent's balls, move the pallina to your advantage

SCORING

First team to 11 points wins!

Scoring:

- 1 point for each ball closer to the pallina than the opponent's closest ball (max 4 points).
- A ball touching the pallina = 2 points.
- If both teams' closest balls are equal, no points are awarded.
- A team can score up to 5 points in one frame (if a ball touches the pallina).
- If a team scores all 4 points, tradition says they should "ring the bell."
- The team that scored last starts the next frame by throwing the pallina and first ball.
- A frame ends when all balls have been thrown.

Note:
There are no ties in bocce

Any ball hitting the back wall before another ball = dead ball (removed).